

# Andreas Koller / Curriculum Vitae

/ 2008

Contact            mail@andreaskoller.com  
                      http://andreaskoller.com  
                      0043 699 1110 1110

Address            Strukt GmbH  
                      Mariahilferstraße 167/18  
                      1150 Wien  
                      Austria

Person             Mag. (FH) Andreas Florian Koller  
                      Born on June 23 1980 in Austria

/ Education

July 2007           Student at Gobelins Summer School for character animation [gobelins.fr](http://gobelins.fr)  
                      at Gobelins l'école de l'image Paris

Feb-June 2007      Student of Stefan Sagmeister [sagmeister.com](http://sagmeister.com)  
                      at University for Applied Sciences Salzburg

2006-2007          Doctoral candidate at University Salzburg, ICT&S Center, HCI & Usability Unit  
                      [icts.sbg.ac.at](http://icts.sbg.ac.at)

2005                Diploma at University for Applied Sciences Salzburg, receiving Mag. (FH)  
                      [fh-salzburg.ac.at](http://fh-salzburg.ac.at)

2002                Workshop with David Carson in Maribor [davidcarsondesign.com](http://davidcarsondesign.com)

2001-2005          Student at University for Applied Sciences Salzburg, MultiMediaArt  
                      Specialising in graphic design, 3D animation and realtime graphics

2000-2001          Austrian Holocaust Memorial Service in London at National Yad Vashem Charitable Trust

1994-1999          Technical high school (HTBLA Salzburg) for electronics and informatics

1986-1994          Basic education

/ Work

since 2007          Co-Founder and Creative Director  
                      at Strukt GmbH, studio for motion and interactive design [strukt.com](http://strukt.com)

2005-Oct 2006      Graphic and motion designer  
                      at Sony DVD Center Europe in Salzburg [sonydce.com](http://sonydce.com)

2002-                Founder and art director of Strukt [strukt.net](http://strukt.net)

2002-                More than 50 live appearances at events as a VJ

2003 Graphic and motion designer  
at Instant Design in Vienna [instant.at](http://instant.at)

2002 Graphic designer internship  
at Lodown magazine in Berlin [lodown.com](http://lodown.com)

1999-2001 Web developer and web designer  
at NCM in Salzburg [ncm.at](http://ncm.at), [elements.at](http://elements.at)

## / Teaching

since 2005 Teacher for 3D animation (Maya) and 3D visualization (Virtools)  
at University for Applied Sciences Salzburg

2004-2005 Tutor for game development (Virtools)  
at University for Applied Sciences Salzburg

2005 Coordination of the Visual Lab and the symposium  
at Schmiede Hallein media conference

2005 Lecture on visuals and interactive images  
at University of Innsbruck

2004 Lectures on magazine publishing and networking  
at University of Applied Sciences Dornbirn and University of Arts Braunschweig

## / Software Skills

Solid knowledge in:

3D Autodesk Maya (especially Dynamics for visual effects and motion graphics)

2D Adobe Illustrator, Adobe Photoshop

Motion Adobe After Effects

Interactive Processing, Virtools Dev, vvvv (basics)

## / Languages

Fluent English

Native German